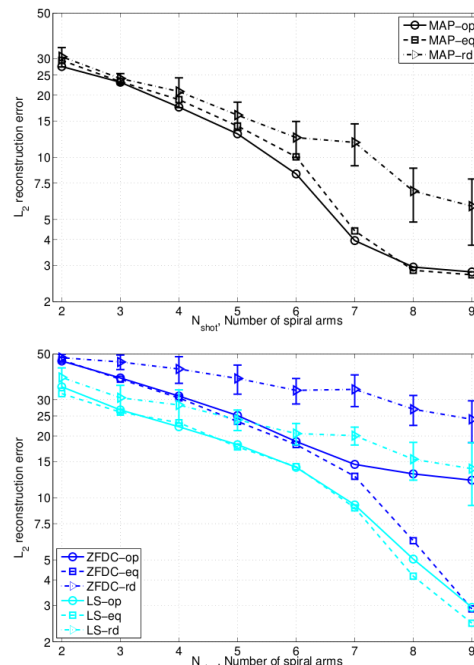
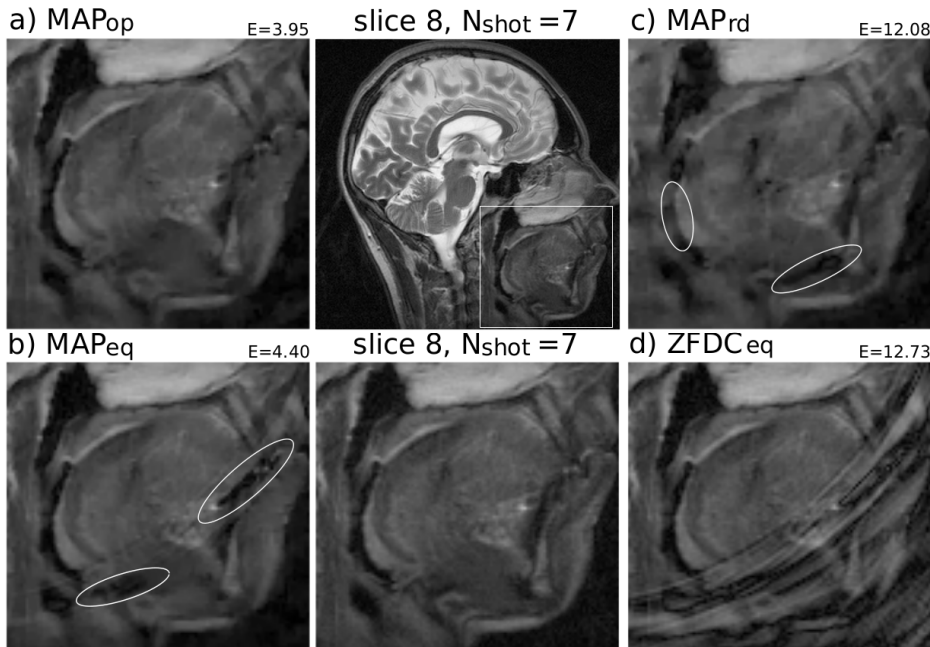


# Optimization of k-Space Trajectories by Bayesian Experimental Design

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**Introduction** MR image reconstruction from undersampled  $k$ -space can be improved by nonlinear denoising estimators since they incorporate statistical prior knowledge about image sparsity [1]. Reconstruction quality depends crucially on the undersampling design ( $k$ -space trajectory), in a manner complicated by the nonlinear and signal-dependent characteristics of these methods. Due to the nonlinearity, it is not obvious how to undersample best such that sparse reconstruction is as faithful as possible. We propose an algorithm to assess and optimize  $k$ -space trajectories for sparse MRI reconstruction, based on Bayesian experimental design, which is scaled up to full MR images by a novel variational relaxation to iteratively reweighted FFT or gridding computations. Designs are built sequentially by adding phase encodes predicted to be most informative, given the combination of previous measurements and image prior information.



**Methods** We consider spiral trajectories, composed of  $N_{shot}$  Archimedean interleaves leaving the  $k$ -space origin at offset angles  $\theta_0$ , where non-Cartesian measurements are re-gridded from data acquired on a Siemens 3T scanner (16 sagittal slices through brain of healthy volunteer; TSE, 23 echos/exc.,  $120^\circ$  refocusing pulses,  $1 \times 1 \times 4 \text{ mm}^3$ ,  $256 \times 256$  pixels; low-frequency phase correction from  $32 \times 32$  central matrix). We compare half-Fourier designs ( $\theta_0 \in [0, \pi)$ ), reconstructions are scored by  $L_2$ -distance to image from complete data. Different reconstruction methods (ZFDC: linear zero-filling, density compensation; LS: linear least squares; MAP: nonlinear sparse estimation [1]) are compared under design choices for  $\theta_0$  (eq: equispaced in  $[0, \pi)$ ; rd: drawn uniformly at random; op: optimized by our Bayesian algorithm). A Nyquist spiral ( $\theta_0 \in [0, 2\pi)$ ) has  $N_{shot}=16$ .

**Results** Left: Close-ups,  $N_{shot}=7$  interleaves. (a) MAP<sub>op</sub> (optimized, our method): Best results (center: true image). (b) MAP<sub>eq</sub> (equispaced): Aliasing artifacts due to regular sampling. (c) MAP<sub>rd</sub> (random): Reduced apparent resolution. (a-c) use sparse reconstruction [1]. (d): ZFDC<sub>eq</sub> (linear reconstruction): Loss of features due to strong artifacts (compare to MAP<sub>eq</sub>). Right, top: Reconstruction error vs.  $N_{shot}$ , sparse estimation [1]. Optimized designs improve upon equispaced for  $N_{shot} < 8$  (sub-Nyquist for strictly real-valued signal) by up to 16%. Randomly drawn designs perform badly. Right, bottom: Same for linear LS/ZFDC reconstruction. Larger errors in general. Design optimization less effective (specialized to sparse reconstruction).

**Conclusions** Nonlinear estimators tend to reconstruct better images from undersampled data than linear techniques, but success depends strongly on the  $k$ -space sampling design. Trajectories optimized by our algorithm lead to less artifacts than equispaced designs at the same cost; both strongly improve upon randomly drawn designs. In our Bayesian framework, further knowledge can be specified through modifications of the forward model and signal prior distribution. Our algorithm iterates over primitives for FFT or gridding, and can be implemented easily based on code for these.

[1] M. Lustig, D. Donoho, and J. Pauly. Sparse MRI: The application of compressed sensing for rapid MR imaging. Magn. Reson. Med., 85(6):1182–1195, 2007.