

# Remarks on Statistical Learning Theory

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# Learning Theory: some informal thoughts

- Error bars vs. error bounds
- What is a good bound ?
- What is the best approach ?

⇒ This is a **personal** view, do not trust me too much !

# Disclaimer

When you see this sign



this means:

- Strong claim
- No formal proof
- Personal opinion
- You may disagree

# Possible error estimates

- Empirical error (sample  $S$ )

$$R_S(g_S)$$

- Holdout error ( $T$  independent sample)

$$R_T(g_S)$$

- Cross-validation error

$$\frac{1}{m} \sum_{i=1}^m R_{S_i}(g_{S \setminus i})$$

- Leave-one-out error

$$\frac{1}{n} \sum_{i=1}^n R_{Z_i}(g_{S \setminus Z_i})$$

⇒ Picture

# Bias and variance

- Variance of empirical error can be controlled (bounds)
- But favorably biased
- Leave-one-out error almost unbiased

$$\mathbb{E} [R_{loo}(g_n)] = \mathbb{E} [R(g_{n-1})]$$

- But hard to control the variance

# What to prefer ?

- Depends on what you want to do
- Bounds give you guarantees
- Unbiased estimates may be good in practice
- Bounds tell you what is important (e.g. margin)

# Error bars and error bounds

- Error bar = variance estimate
- How to use variance ? Chebyshev

$$\mathbb{P}[X - \mathbb{E}[X] \geq t] \leq \frac{\text{Var}[X]}{t^2}$$

Inversion

$$X \leq \mathbb{E}[X] + \sqrt{\frac{\text{Var}[X]}{\delta}}$$



- Exponential bounds yield (Gaussian case)

$$X \leq \mathbb{E}[X] + \sqrt{\text{Var}[X] \log \frac{1}{\delta}}$$

- Numerically the difference may be small but conceptually it matters (exponential means control of all the moments)

# Error bars and error bounds

## Frequentist interpretation

- Bayesian approach:
  - ★ Pick a target (according to prior)
  - ★ Pick a sample (according to distribution)
  - ★ Label the sample
  - ⇒ Error bars hold for most repeats of the above
- SLT approach
  - ★ Target is fixed
  - ★ Pick a sample
  - ⇒ Error bounds hold for most samples

# Error bars and error bounds

Frequentist interpretation  $\Rightarrow$   For a given problem, error bars don't say anything

- Variance instead of full distribution
- Correct only if the prior is correct
- No way to test its correctness, only one experiment is allowed

$\Rightarrow$  Use them if you want but **be aware** of their (lack of) meaning !

# What is a good bound ?

- Classification error between 0 and  $1/2$
  - Most theoretical bounds are **useless** (value  $\gg 1$ )
  - How to make them **non-trivial** ?
- ⇒ Here trivial does not mean **easy** but **larger than 1**

# What is a good bound ?

- Depends on what you want to do with it
- Three levels of usage 
  1. Quantitative
  2. Model selection
  3. Qualitative

# First level

## Obstacles

- Behavior of the error is complex
- Used techniques sharp in the asymptotic regime
- More precise techniques may exist but are much more messy
- Small bounds are **unreadable**

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⇒  Hopeless ! use CV





# Second level

## Model selection

- Typical bounds behavior (picture)
  
  - What matters is the location of the minimum
- ⇒  Little hope ! use CV if possible

# Third level

## Qualitative

- Use the quantities appearing in the bound to get new algorithms
- Does not give the best choice of the parameters
- But gives some robustness
- **Avoid** a posteriori justifications !

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- **Avoid** a posteriori justifications !

⇒  Very reasonable !

# Third level

## Example

- Large margin *correlated* to low error
- Hence one can maximize the margin

## Wrong approach

- Large margin means low VC dimension
- Hence one should maximize the margin

# Why a posteriori justifications are wrong ?

- Given a class of functions  $\mathcal{F}$
- Define a (non-negative) functional  $\Omega(f)$
- Obviously if  $x \leq y$

$$\{\Omega(f) \leq x\} \subset \{\Omega(f) \leq y\}$$

- Hence  $VC\{\Omega(f) \leq x\}$  is a non-decreasing function of  $x$  !
- $\Rightarrow$  Algorithm should minimize  $\Omega(f)$  !
- $\Rightarrow$  Arbitrary ! Same as choosing  $p$  in the refined union bound !

# What is a good bound ?

- Forget about the value
- Try to capture meaningful behavior
- Do not put quantities in by hand
- Find what is responsible for deviations and how it influences them

# What is the best approach ?

- Kernel methods
- Gaussian processes
- MDL

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⇒  Slight differences but overall the same (fit + complexity)



# What is the best approach ?

Do we have theoretical guarantees ?

- Kernel methods: theory justifies margin and high dimension, not kernels !
- GP: no theory but could be put in the same framework
- MDL: short means few possibilities, easy bounds !

# What is the best approach ?

⇒ Depends on the **nature** of your prior knowledge

- Similarity measure ? Try kernels
- Nice coding scheme ? Try MDL
- Covariance intuition ? Use GP

Overall it is a matter of **taste**, flexibility and computational constraints.

# What is learning theory for ?

- Bounds: if correctly used, OK, but just one aspect
- Try to formalize other learning settings
- **NEEDED**: New ways to encode prior knowledge

[Vapnik] Nothing is more practical than a good theory